

Peter Pan

Adapted by Ryan J. Furlong Based on the work of J.M. Barrie

3 or 4 Performer Edition

CAST

Peter: Wendy: Hook: Smee:	The youthful hero The kind-hearted child The dastardly buccaneer Hook's right- or rather, <i>left</i> -hand-man
3 Person Cast -	Performer 1 plays Peter. Performer 2 plays Wendy. Performer 3 plays Hook and Smee.

ACT 1 Scene 1

WENDY's home, primarily on the roof. A window frame sits near center stage. Stage right shows a portion of WENDY's room, with the foot of her bed visible. The dark of night shrouds the stage. All that shines are the stars in the night sky. From the darkness comes the voice of PETER.

PETER: All children, except one, grow up.

(Lights begin to come up, illuminating the outdoor portion of the stage and revealing PETER standing near WENDY's window.)

PETER: I know I heard that once, somewhere. Hmm.

(PETER notices the audience; his focus quickly shifts to them.)

PETER: Oh! Hello! I should probably introduce myself, huh? I'm Peter! I'm from Neverland. You're probably wondering what I'm doing all the way here in Bloomsbury. Well, I like to come by at night and listen to the bedtime stories told in this house, but I was seen last time I came by. I lost my shadow here... I'm still trying to get it back.

(PETER climbs through the window into WENDY's room. It is too dark indoors for him to see.)

PETER: *(In a hushed tone.)* Gosh, it's sure dark in here. I won't be able to tell my shadow apart from the walls or the floor. Tinker Bell? Could you lend a hand?

(Dim light comes up on the interior set near PETER. He looks out to the audience once more.)

PETER: Tinker Bell's a fairy. She may be too tiny to see, but her heart is one of the biggest there is!

(PETER quietly exits stage right, still actively looking around for his shadow. The lights go dim again, as seen in the beginning of the scene.)

ACT 1 SCENE 2

Lights come up on the whole stage as WENDY enters stage right, yelling offstage to PETER.

WENDY: Peter Pan! How wonderful it is to meet you! You have your shadow back, Peter! I knew it must be yours! Oh, how I do wish you would stay here for a bit longer. I thought I'd never get to see you; I must grow up tomorrow.

(PETER enters. He climbs through the window onto the roof, beckoning WENDY to follow him.)

PETER: Wendy! You don't have to grow up! Come! Come with me, we can go to Neverland together! You can be our mother! The mother of me and my friends! Come, come, let's go!

(WENDY slowly walks out to the roof. She stands next to PETER.)

WENDY: Well... I... I mustn't be gone too terribly long, okay?

PETER: Not too terribly long? There's too terribly much to do! Come on, let's go to Neverland! (*Both PETER and WENDY exit.*)

ACT 2 Scene 1

A small and quiet area in the forests of Neverland. A couple chairs, a table with kitchenware, and a small bed/bedroll. Quite a lot of time has passed since the previous scene. WENDY sits alone, looking at a pocket watch. The watch makes a quiet ticking noise.)

WENDY: Time certainly seems to be moving quickly here. I wonder just how long I have been away from home. I hope my family isn't terribly worried about me.

(WENDY puts the pocket watch away. The ticking stops.)

WENDY: This place, Neverland, is filled with strange creatures and characters. Beasts, fairies, pirates, and more? It's all rather bizarre to me. But Peter's friends, the Lost Boys, they are all so very kind. They keep talking about a dastardly villain named Captain Hook. He sounds like quite the rotten character. They said his left hand was bitten off by a crocodile, and he replaced that hand with a hook! That explains the name, I suppose. What a strange place.

(WENDY lies down on her bed. She begins to drift to sleep.)

WENDY: I hope tomorrow holds the same fun and joy as today.

(WENDY yawns. She falls asleep.)

ACT 2 Scene 2

The same location as the previous scene, but all of the furniture and props are in disarray. WENDY is missing. PETER enters.

PETER: Wendy! How are you... Wendy? Wendy?

(PETER is beginning to worry.)

PETER: Wendy, where did ya go?

(PETER looks through the mess of her room. He discovers a mysterious scratch on the table.)

PETER: This scratch on the table. What could've done this? A beast?

(A ringing from a bell or something else making a gentle chime can be heard. This represents Tinker Bell's speech. PETER listens closely to Tinker Bell.)

PETER: Huh? What's that Tink? Hook? You're right! It must be! Captain Hook! Captain Hook must have found Wendy! We need to rescue her before she gets hurt!

(PETER yells towards the Lost Boys offstage.)

PETER: Boys! We need to save Wendy! We need to catch Captain Hook!

(There is no response.)

PETER: Boys? Hello? Don't tell me...

(PETER exits for a moment, then quickly enters again.)

PETER: They're gone too! Oh no. This is very bad. I need to get there, quick!

(Just as PETER is about to leave, he notices that WENDY's pocket watch was left behind. He takes it before he exits.)

ACT 3 Scene 1

Near HOOK's ship, the stage is clear as PETER is travelling. He speaks to the audience as seen in ACT I.

PETER: I had to travel really far, but I'm almost there. I found a strange crocodile, it was making a ticking sound, just like Wendy's pocket watch! That crocodile... it must have been the one that bit off old Hook's left hand!

(PETER takes out WENDY's pocket watch, it begins ticking.)

PETER: No wonder Hook left this thing behind! I bet this sound brings back some scary memories!

(PETER laughs before replicating the ticking sound himself. The sound effect of the ticking stops, but PETER's ticking continues for a few moments longer.)

PETER: Here we go! Captain Hook's ship is dead ahead! (He exits.)

ACT 3 Scene 2

HOOK's ship. Stage right shows the cabin (a desk, a chair, a dagger, and a key hanging from the wall) center stage shows the deck (a locked cage or room where the Lost Boys and Wendy are implied to be imprisoned, though only Wendy is visible, and a large open deck space leading downstage) and stage left shows the rest of the ship's deck.

SMEE: It's too late for you all, Lost Boys! Peter Pan won't be here to save you!

(SMEE laughs before walking to the cage and speaking to WENDY.)

SMEE: And you, the girl... Wendy's yer name! Captain Hook says you're gonna become the mother of all the pirates!

WENDY: Mother of the pirates? No! No, I mustn't! I can't! Oh, I truly must leave. I don't want my own mother to be worried sick...

SMEE: *(Sarcastically.)* You want out? Well... I suppose I'll go see what ol' Hook has to say about that.

(SMEE laughs mischievously as he exits stage right to go fetch the captain.)

SMEE: (*To HOOK, offstage.*) The girl wants to go home! I'm sure you know what to make of this, don't you, sir?

(Shortly after this, HOOK enters stage right and yells to the rest of his implied crew.)

HOOK: Mister Smee! We haven't a moment to delay! Let us set sail!

(HOOK approaches WENDY, menacingly. He draws his rapier and points it in her direction. Before anything can happen, though, he begins to walk back to the cabin to go fetch SMEE. He wants the ship to begin moving. Before he can do this, a ticking sound is heard. HOOK is scared by the sound and runs away from the cabin to the other side of the stage.)

HOOK: What the? That ticking! It can't be!

(HOOK sprints away, he exits stage left. After a few moments, PETER enters stage right, he is making a ticking sound. He is in the cabin, looking for the key to free the Lost Boys and Wendy. Before speaking, PETER stops making the ticking sound.)

PETER: I made it! Now, where is that key?

(PETER searches for a moment before taking the key off the wall. He looks to the audience to speak.)

PETER: This is it! I can free them! The Lost Boys! Wendy! Together, we'll beat Captain Hook, once and for all!

(HOOK enters stage left, he meets PETER in the center of the stage. HOOK wields a rapier; PETER wields a dagger he grabs from the desk.)

HOOK: Ha ha ha! You wouldn't dare fight old Hook man-to-man! You'd fly away like a cowardly sparrow!

(HOOK prepares to swing at PETER, both freeze as the fight is about to commence. PETER slowly turns to speak to the audience, HOOK is still frozen.)

PETER: Oh man, was he wrong! I sure did fight! Just when he thought he had me backed into a corner, I got over to my friends and freed 'em!

(PETER acts out that action, using the key to open the door to where WENDY and the Lost Boys were located.)

PETER: And then, right when I got the upper-hand, I kicked him!

(PETER does just that, delivering a kick to push HOOK backwards. HOOK doesn't move until PETER finishes the following line.)

PETER: I kicked him so hard he fell right off the ship!

(HOOK stumbles all the way to exit stage left. As he stumbles, he exclaims the following line.)

HOOK: That was poor form!

(After a moment, a splash is heard. Following the splash is the ticking of a clock and a cartoonish chomp sound. WENDY rushes to PETER and hugs him.)

WENDY: Peter! Peter Pan! Oh, thank you, thank you, thank you! I can't begin to thank you enough...

(Before PETER gets the chance to speak, SMEE returns from stage right. He scours the stage in search of HOOK.)

SMEE: Captain? Oh, Captain? Captain! The girl's been freed! Captain...?

(SMEE quickly exits stage left, he screams in surprise as the lights go down, he has just discovered what happened to HOOK.)

ACT 3 Scene 3

WENDY's home, the same set as seen in the beginning of the show. PETER stands outside the window once again. The outside of the house is lit, but the inside is dim.

PETER: After all of her adventures in Neverland, Wendy still chose to go back home to her family, and she chose to grow up.

WENDY: Thank you, Peter Pan! The adventures I had with you and all of the others in Neverland... I will never forget them!

PETER: Maybe someday I'll be able to visit once again! I sure hope so.

(A light comes on inside of WENDY's room. PETER realizes that he is at risk of being caught again. He prepares to exit before saying his final line.)

PETER: Until I'll see you again, Wendy Darling! (He exits.)

End of Play.

Production Specifications

*Signifies an item covered in the Tech Day Video on Thursday.

Costumes

- Deter: A hat / belt
- **Wendy:** A gown / nice shirt
- **Hook:** A hook* / overcoat
- **Smee:** A hat / eyepatch

Props

- Pirate Sword*
- Dagger*
- □ Map (Piece of Paper)
- □ Kitchenware
- Pocket watch
- Keys
- Blanket
- Pillows

Set

- Table
- Chairs
- Window Frame

Sound

Music is not necessary or required, but if you'd like to include it, here are a few options.

- Symphony no. 25 in G Minor Wolfgang Amadeus Mozart
- □ Fantasia in D minor K.397 Wolfgang Amadeus Mozart
- Piano Concerto No. 2 Dmitri Shostakovich
- □ The Gnome Modest Mussorgsky
- □ Camille Saint-Saëns Danse Macabre